

## Curriculum Overview 2024 – 2025

## **Art & Photography**

## **Curriculum Intent statement:**

To create a personalized curriculum that promotes a love of learning; provides breadth of knowledge and skills; that is enriching and supportive and seeks to bridge the cultural knowledge gap to provide a platform for our students to succeed in whatever they aspire to do.

KS3		AUTUMN TERM		SPRING TERM		SUMMER TERM	
		Term 1A	Term 1B	Term 2A	Term 2B	Term 3A	Term 3B
YEAR 7	KNOWLEDGE	Into to Art & The Formal Elements. Expectations, tone & value, contrast, mark-making, natural forms, observational drawing.	Shape & Form. Geometric shapes, grid drawing using tone, artist analysis (Wayne Thiebaud) and observational drawing using warm & cool colours.	Colour Theory. Re-cap painting: Primary & Secondary colours, mark making, colour wheel, textures & patterns, Final Piece – group sculpture.	Shape & Form, Colour. Colour wheel re-cap, painting tints & shades, artist analysis & response (Claude Monet & Paul Cezanne use of colour), observational drawing & painting.	Printing & Pattern. Repeat pattern, natural forms, composition, observational drawing, poly block printing, pattern artist response (Eloise Renouf).	Printing & Clay Refining pattern making skills & artist analysis (lain McArthur), positive & negative space in art using papercuts, composition, observational drawing, clay tile design inspired by
	SKILLS	Art vocabulary & visual language, tonal ladders, value, contrast, mark making, close-up observational drawing, grid drawings.	Drawing geometric shapes & forms (cylinder, cube, cone), observational drawing of keys & sweets, Colour Wheel, colour mixing (pencil & oil pastel), analysing an	Watercolour painting using base colours & mark making, mixing & blending, coloured pencil, oil pastel, observational drawing of textures,	Observational drawing using shape, watercolour painting of fruit/veg using tints & shades, analysing & responding to artists.	Observational drawing using mark making (mushroom), tonal drawing, printing using poly block – 2 colours (natural form),	natural forms.  Designing patterns using an ink pen, mark making skills using control and accuracy, clay manipulation.  Analysing & responding to

			artist, warm & cool colours.	developing a final piece.		understanding presentation & composition, repeat pattern design, analysing & responding to artists.	artists, developing drawing skills focused on outline, composition through positioning of paper cuts, contrast, properties of clay, creating patterns through adding and taking away.
YE./ 8		Masks. Expectations, re-cap of The Formal Elements Art and vocabulary.  Masks Mood board, masks usage, African Masks tonal drawing, grid drawing, shape & form, value, symmetry, mark making, proportions, gradual blending, artist research: (Calixte Dakpogan) Information Page, Venetian Masks.	Masks. Mexican Day of the Dead (Día de los Muertos) Sugar Skulls drawing, , pattern, shape, colour theory, painting.	Animal Heads. Drawing, animals using geometric shapes, 3 views of heads, line of action, headstacks using ICT, artist studies (Josh Gluckstein, Laurence Vallières, Jozef Mrva, Yago Partal)	Animal Heads. Manipulating cardboard, relief, papier mache techniques, embellishment, painting, pattern, detail, texture, mark making, storytelling, teamwork. Review, refine, evaluate.  3 options: -Cardboard relief -Papier mache -3D using hot glue	Figures. Artist Analysis & responsedrawing figures & social issues, photography & teamwork (Keith Haring & Julian Opie), foil sculpture (Alberto Giacometti), moving figures (Modernism)	Figures. Drawing figures using correct proportions, analysing & responding to sculpture Artist (Antony Gormley) and site-specific installations.
	SKILLS	Cultural identity & symbolism, drawing using symmetry, gradual blending & mark making skills, proportion & shape, research & analysis skills.	Pattern drawing, use of warm & cool colours, painting using mixing, blending, tones and shades, greyscale. Reviewing, refining & evaluating.	Drawing using proportion & shape, ICT skills, research & analysis skills.	Cultural identity and narratives, drawing animals & outlining shapes, carving, manipulating & layering cardboard to create a relief, using papier mache	Understanding & using the Formal Elements, Art vocabulary & visual language, using a camera, interpreting artists, figure proportions, artist	Using Superheroes to draw correct body proportions, creating your own superhero, drawing site -specific figure sculptures in urban/rural

					to create & embellish features, painting using poster paints (limited palette), adding pattern, detail & texture using mark making, collaboration, teamwork skills & responsibility. Reviewing, refining & evaluating.	use of colour, making foil sculptures (3D), showing movement by cutting out figures, overlaying and outlining.	environments, understanding social issues.
YEAR 9	KNOWLEDGE	Hybrids Expectations, re-cap of The Formal Elements and Art vocabulary.  Introduction to hybrids. Exquisite Corpse game: Surrealism (Andre Breton, Marcel Duchamp, Jake & Dinos Chapman, Dan Hillier, grid drawing surreal creatures.  Artist Analysis & my opinion (Redmer Hoekstra), copy & interpretation using a range of media combinations of animals, machines and everyday objects.	Hybrids. Designing a hybrid using ICT (Tony Meeuswissen).  Designing, drawing and creating a Hybrid Final Piece using mixed media, inspired by artists studied (Redmer Hoekstra, Nicholas di Genova, Katie McCann, Tony Meeuswissen).	Architecture. Introduction to cities and busy urban life: Iconic & historical buildings and cities. Observational drawing (Steven Wiltshire & Nigel Peake). Printing, recapping drawing skills & colour theory (Yoni Alter & Paul Catherall)	Architecture. Creating a 3D building (pair-work) resulting in a street per small group.  Artist Analysis and copy. Producing a city in mixed media inspired by artists studied (Anna Serrano, Luke Sullivan, Annalise Rees & John Brickell).	Street Art. Artist analysis (Banksy, J.R, Keith Haring) & reflection. Street Art Mood board & Title Page. Drawing a range of lettering styles, proportion, scale & perspective.  Designing & drawing icons/symbols, colour theory, blending, 'tags' & 'pieces', reviewing & refining work. Final Piece, evaluation.	Word & Image. Artist Analysis and copy (Eduardo Bertone) using mixed media: oil pastels and pen, Artist Analysis of pattern & colour (Robert Indiana word sculpture), combining words and images (Mel Bochner, Ben Eine, Kay Rosen, Steve Powers, Ray Johnson), collage using found objects, composition, cultural letterforms: drawing hieroglyphics, typography portrait exploring identity.

SKILLS	Observational drawings & research of mythological creatures from history, art and cinema.  Artist Analysis – My opinion, researching, interpreting, responding, collage, painting, observational drawing, pen & ink, carbon paper monoprints, grid drawing, drawing exercises: opposite hand, blind contour, continuous line, upside down, design skills, pair-work, collaboration skills.	Refining, reviewing & evaluating skills as work progresses.  ICT, collage, painting, observational drawing, pen & ink, carbon paper monoprints, drawing exercises.	Analysing architecture & researching a theme, Analysis of artists – my opinion, developing observational drawing skills showing understanding of shape, form, tone & mark making, printing skills, colour theory.	Analysis of artists, refining skills, clay, collage, 3D relief, problem solving & creativity, refining, reviewing & evaluating, pair-work, small group work & collaboration skills.	Analysing artists & understanding social & political issues, drawing bubble, block & graffiti lettering, one point perspective drawing and creating 3D lettering, graffiti lettering, tramlines.  Creating personal icons/symbols, blending using coloured pencils, ombres, difference between a 'tag' and	Analysis of artists, drawing & refining skills, typography and fonts, grid drawing skills, oil pastel mixing and blending & blocks of colour, collage skills using mixed media, combining word & image, reviewing & evaluating.
	upside down, design skills, pair-work,		·		blending using coloured pencils, ombres, difference between a 'tag' and a 'piece' composition, proportion, risk taking in design,	
					developing & refining work to produce a final piece, evaluation.	